

Visual Arts Categories

The following category descriptions are included in **Submission Guidelines 2010**.

Regional Affiliates may change categories on individual submissions prior to or during judging when necessary.

ARCHITECTURE (FORMERLY PLANS/MODELS DESIGN)

Designs for building structures or environments. May include but is not limited to: building designs, landscape designs, interior designs, urban planning etc. Architecture can be submitted as hand drawn or computer generated plans or architectural models made from foam core, balsa wood, cardboard, etc.

COMIC ART (FORMERLY GRAPHIC STORY)

A pictorial narrative that tells a story through use of sequential frames, with or without text (i.e. comics, storyboards for film or television, cartoon strips, etc.). Images can be rendered through drawing, painting, and digital art.

Special Instructions: Do not base characters and plots on already published comic books or published series. All characters and plots must be original. Works that infringe on copyrighted material will be disqualified. Comic Art may be submitted in book format, or with pages window matted, or as storyboards (no larger than 36" x 48"). Comic Art should be no longer than 8 pages in total or 8 pages excerpted from a longer work

CERAMICS & GLASS

Vessels including but not limited to: vases, teapots, bowls, plates, cups, or abstract vessels, made of either clay or glass. Ceramic or glass sculptures, such as busts, figures or abstract forms should be submitted in the Sculpture category.

Special Instructions: Unfired ceramics and oil based clay works should not be submitted.

DIGITAL ART (FORMERLY COMPUTER ART)

Artwork created using technology and computer software or works captured by a digital camera and heavily collaged or manipulated to produce digital multimedia work. Digitally Photography that is lightly manipulated should be entered in the Photography category.

Special Instructions: Identify computer software used in the materials/description section of online registration. In general, digital artwork that contains text, especially for commercial purposes, should be entered in the Design category.

DESIGN (REVISED CATEGORY)

Art with practical or commercial application. May include but is not limited to: web layouts, advertising, posters, book covers, greeting cards, fonts, letterheads, business cards, calendars, signage, etc. Plans, models, or proposals for products such as electronic devices, transportation (cars, bicycles, skateboards, etc.) furniture, children's toys, or other new, innovative products are also submitted in the Design category.

DRAWING

Pencil, ink, charcoal, pastel, crayon or scratchboard on a two-dimensional surface, usually paper.

Special Instructions: Drawings copied from published photographs should not be submitted and may be disqualified. Drawings must be fixed with a suitable fixative and mounted on rigid board for submission and exhibition.

FASHION (FORMERLY APPAREL DESIGN)

Articles of clothing including but not limited to jackets, dresses, shirts, gowns, etc. Fully realized articles and outfits (samples), sketches and croques, techpacks, etc. may be submitted. We encourage students to submit traditional (eveningwear, menswear, sportswear, etc.) and experimental designs. Accessories such as hats, bags, belts, and shoes are also accepted in the Fashion category.

FILM & ANIMATION (FORMERLY ANIMATION, VIDEO & FILM)

Moving images viewed on a monitor, television, or projector. Animation can be hand drawn, computer-generated, stop animation or figure/model animation. Videos and films are shot with a film/video camera and are produced and edited. Projects may be of an experimental, abstract, or narrative nature. (continued on next page)

FILM & ANIMATION (FORMERLY ANIMATION, VIDEO & FILM (continued))

Special Instructions: THESE WORKS CAN BE COLLABORATIVE. Register all students on the project. Works must be submitted on DVDs which must be playable on a television DVD player. ONLY ONE SUBMISSION PER DISK. Identify computer software used, if applicable, in the materials/description section of online registration. The Alliance for Young Artists & Writers strongly encourages use of original or public domain music. See copyright release section of guidelines.

JEWELRY (FORMERLY JEWELRY DESIGN)

Bracelets, rings, brooches, earrings, cufflinks, necklaces, etc. in any medium (metal, semiprecious stones, glass or other).

Special Instructions: Precious materials not recommended.

MIXED MEDIA

Collage, assemblage, cut paper, handmade paper, batik, fine art books are accepted in the Mixed Media category. In general, artwork created with more than one medium should be submitted in the Mixed Media category. Combinations of painting and drawing applied only to one surface should be submitted to either the Painting or Drawing categories. Mixed media/ assemblages meant to be viewed in the round should be submitted in the Sculpture category.

PAINTING

Oil, acrylic, watercolor, gouache, tempera etc. on canvas, canvas board, paper or any flat surface.

Special Instructions: Identify type of paints used in the materials/description section of online registration.

PHOTOGRAPHY (REVISED CATEGORY)

Images captured by either an analog or digital camera and viewed as a print. May be black and white or color. Digital Photographs must be printable at minimum 300dpi at 5" x 7". Works that are collaged or heavily edited with computer software must be submitted in the Digital Art category.

Special Instructions: Identify type of photographic techniques used in the materials/description section of online registration. Prints must be mounted on rigid board when submitting for exhibition. A consent form is required for all recognizable persons pictured in photographs.

PRINTMAKING

Artwork made by the process of printing, usually on paper. Techniques include monotype, collographs, woodcut/linocut, intaglio, lithography, etching, silk screen printing, and other methods of printing.

Special Instructions: Prints must be mounted on rigid board when submitted and for exhibition. Identify the printmaking technique used in the materials/description section of online registration.

SCULPTURE

Three dimensional objects modeled, carved, cast, constructed or assembled of any material including but not limited to clay, cardboard, metal, acrylic, wood, glass. Installation art may be submitted in the Sculpture category.

ART PORTFOLIO

PORTFOLIOS ARE OPEN ONLY TO STUDENTS GRADUATING IN 2010. A body of eight artworks from any category or combination of categories submitted for scholarship consideration and other opportunities.

Special Instructions: If submitting Film & Animation as part of the Art Portfolio, include a separate DVD playable on a Television/DVD player. Massachusetts accepts Art Portfolios as digital files on CD-ROM.

PHOTOGRAPHY PORTFOLIO

PORTFOLIOS ARE OPEN ONLY TO STUDENTS GRADUATING IN 2010. A body of eight photographs submitted for scholarship consideration and other opportunities.

Special Instructions: Massachusetts accepts Art Portfolios as digital files on CD-ROM.

CREATIVITY & CITIZENSHIP

More information on this category is listed in the National Guidelines.